Hard Guy

INSTRUCTIONS

1. GAMEPLAY

The object of the game is to guide 'BUTCH HARD GUY' through 20 hazardous screens of danger. You must free forgotten and now imprisoned ex army war vet's which have been captured and are now held captive by the notorious villain 'THE EVIL DR TIE FU'. Your mission as 'BUTCH HARD GUY' the meanest toughest war veteran that ever lived is fraught with danger. . . can you survive it. . .

Speed skill and cunning will be needed if you are to survive . . . and finally rid the world of the tyranny imposed upon it by the evil Dr Fu.

The warped mind of Dr Fu has created an army of hideous, near indestructable combat droids to guard his prisoners in camps and jails which are hidden both in and around his impregnable castle on an island in the south pacific sea. To defeat your enemy you will need to use the ancient oriental martial art of 'BEATemUP' to conquer both FU and his hideous army.

BUTCH HARD-GUYS ADVICE "It is vital that you are not touched by any of FU's Robots as each one, although seemingly harmless, is coated with a very poisonous, highly deadly, chemical. One thing, they do 'ave a vulnerable spot, a sort of achillies heel, if you punch them in the middle they fall over sit down and switch off, but only for a second. To destroy a droid, you must smash it's face in, but get out of the way when you've done it or you may get caught in the explosion — which could be fatal."

Good luck and remember when the going gets tough Butch gets going. Your mission commences here for final battle orders. Take your computer and type in

load "" (enter)

2. CONTROLS

Keyboard/Joystick.

Joystick

WALK

lick

Keyboard. Redefine keys.

ROBOT JUMP

KICK KICK RIGHT +FIRE

- DOUBLE SOMMERSAULT

1000 points

FIRE - PUNCH

3. SCORING

Completing level

Punch robot in middle 50 points
Kick robots head in 100 points
Robot explodes No. of robots × 50 points
Free a POW 100 points
POW reaching copter × 500 points

Hard

By Future Concepts

(Who Cares Who Wins)



SPECTRUM 48K / 128K

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