



ocean

Special Criminal Investigation

SCENARIO

Truth and Justice are the by-words of the Bureau of Special Criminal Investigations. Now you are to embark on the most important case of your life. The Mayor's daughter has been kidnapped by a band of vicious lawbreakers. She is being held within a warehouse somewhere on the south side. You will have to complete six missions before you can save her. Each successful mission will provide a new clue that will, eventually, lead you the girl's location. However, it's a race against time because her only company is a time bomb!

LOADING

CASSETTE 128K ONLY

Place the cassette in the recorder ensuring that it is fully rewound. Select LOADER option and press RETURN key.

Press PLAY on your recorder - the game will now load automatically.

SPECTRUM +3 DISK

Set up system and switch on as described in your instruction manual. Insert disk and press ENTER to choose 'LOADER' option. This program will then load automatically.

CONTROLS

This game is controlled using joystick only.

The main controls are as follows...

LEFT, RIGHT	- STEERING
FORWARD	- ACCELERATE
BACK	- BRAKE
FIRE BUTTON	- FIRE CURRENT WEAPON
SPACE BAR	- TURBO BOOST

The player may also skip past the various in-game graphic sequences by pressing either any key from the keyboard or fire button.

GAMEPLAY

Karen, from Chase Headquarters, will send a description of the criminal's vehicle to your on-board computer. You have a limited time period to catch up with the offender. A further time bonus will then be

given to either shoot or ram the car off the road. Ramming into other vehicles slows you down, making capture more difficult.

A limited supply of Nitro Boosts gives you a short period of extra acceleration. But use these wisely! When you have inflicted the necessary amount of damage the criminal's car will pull over to the side of the road where he can be arrested.

Six, progressively difficult, missions will take you through a variety of towns and landscapes. During the game you will be offered improved weaponry with limited ammunition from a helicopter flying overhead.

Watch out for innocent drivers who may delay your progress via their appalling driving skills. Above all - remember that time is ticking away, crimes are being committed and the bad guys are getting away!

STATUS & SCORING

You have 60 seconds to catch up with the target vehicle and then a further 60 seconds in which to inflict as much damage to the criminal as possible by either shooting it or ramming it off the road.

Points are scored as follows:

	PASSING	SHOOTING	RAMMING
PORSCHE	500 PTS	50 PTS	50 PTS
BLUE VAN	400 PTS	50 PTS	50 PTS
BLUE CAR	300 PTS	50 PTS	50 PTS
LIMOUSINE	200 PTS	50 PTS	50 PTS
MOTORBIKE	100 PTS	50 PTS	50 PTS
CONVOY CARS		10 PTS	1000 PTS
CRIMINAL CARS		100 PTS	10000 PTS

Any time left on the clock on each level will be awarded x 10000.

After you have caught up with a car a damage indicator will appear on screen. This will show how much damage you have caused to the target vehicle. When this indicator is full your car will automatically overtake the criminals and stop them.

HINTS AND TIPS

Only use your turbo when ramming the target vehicle. Slow down on tight bends or when driving near water. Take your time when 'ramming' to increase your score. You will score less when using the 'continue play' option.

S.C.I.

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THIS SOFTWARE PRODUCT HAS BEEN CAREFULLY DEVELOPED AND MANUFACTURED TO THE HIGHEST QUALITY STANDARDS. PLEASE READ CAREFULLY THE INSTRUCTIONS FOR LOADING.

If for any reason you have difficulty in running the program you may contact our Ocean Helpline direct by telephoning 0626 332533. However if you believe that the product is defective, please return it direct to: Mr. Yates, Ocean Software Limited, 6 Central Street, Manchester M2 5NS.

Our quality control department will test the product and supply an immediate replacement if we find a fault. If we cannot find a fault the product will be returned to you at no charge. Please note that this does not affect your statutory rights.

CREDITS

© 1989 Taito Corp.

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