



CREATIVE SPARKS

FOR SPECTRUM 48K

ORC ATTACK

YOU AGAINST THE HORDES



ORC ATTACK

Designed by Dean Lock

Programmed by Phil Snell

The Orcs are attacking! Get that oil boiling! The fearsome Orc armies have held the castle under siege for days — but now, becoming impatient, they are mounting a bloody attack.

Under a hail of crossbow bolts, you hurl rocks from the parapet. Another evil Orc flattened! But there are too many of them and they soon have their scaling ladders erected and are within a dagger's reach of you. As they fearlessly stab at you, wounding you slightly, you grab your faithful broadsword and hack off their nasty heads. Another Orc bites the dust!

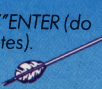
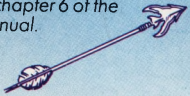
At last the oil has boiled, and you pour gallons of the scalding liquid over the attacking horde. That gives you time to breathe as you watch your enemies consumed by flames. But not for long . . .

Out of thin air a Sorcerer appears, casting spells and willing the evil spirits under his command to rise up and attack you. With the living dead despatched into the nether world where they belong, you still have to face the dreaded Stone Warts, the clever Ninja Orcs and the gigantic Demon Trolls.

Can you save the castle from this vile alliance?



GETTING STARTED

- 1** Ork Attack requires a 48k Spectrum.
- 2** Before switching on the Spectrum, connect any joystick if this is to be used.
- 3** Put the tape into the cassette recorder and rewind to the beginning.
- 4** Check that the EAR lead is correctly connected and that the volume level of the tape recorder is set correctly.
- 5** Press the following keys: LOAD "ENTER" (do not leave a space between the quotes).
- 6** Press play on the tape recorder. 
- 7** After a few seconds the screen will display PROGRAM : ORC ATTACK. When the program has finished loading a menu of options will be displayed.
- 8** If the program does not load successfully, try adjusting the volume setting of the tape recorder and repeat the above from step 3. If the problem persists, refer to chapter 6 of the Spectrum Introduction Manual. 

OPTIONS

- 1** Press K to select required keyboard or particular joystick control from: Sinclair, Fuller, AGF, Kempston, Protek. The option selected is indicated by the white strip.

2 Similarly press H to select one or two players. Then press ENTER to start the game.

3 Press I to pause game. To resume play press R, Press Q to end the game.

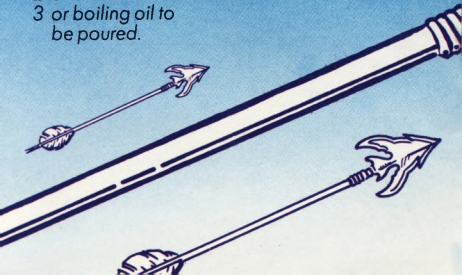
4 You can enter names of up to eight letters into the program by pressing N. If you make a mistake while typing in your name, use the Spectrum delete key.

CONTROLS



Go left or right to pick up a rock, sword or boiling oil. Use left and right keys (joystick) to position the defending knight in between the battlements. Using the zero key (fire button) to stop him. When the zero key (fire button) is released it will cause one of the following to happen:

- 1 a rock to be dropped;
- 2 one blow to be delivered with a sword;
- 3 or boiling oil to be poured.



If the knight is not in quite the right position, keep your finger on the zero key (fire button) and press the left or right key (joystick) which will slowly move the knight into the right position. When this is achieved release the zero key (fire button).

Please note that the keyboard controls are, 6 to move left, 7 to move right and zero to fire.

DEFENCE OF YOUR CASTLE

1 You must defend yourself and your castle from the attacking Orcs and their evil allies. You have several weapons to hand — rocks, swords and boiling oil. Race along the battlements to either

side to pick up a weapon.

The weapons are shown as follows:

**Rocks, Swords,
Boiling oil.**

As the siege continues your weapons will run low and sometimes only one side will have rocks etc available.

2 You must prevent the Orcs from putting up their ladders and scaling the walls, while dodging the deadly bolts from the Orc crossbows. If they scale the wall they will knock down the battlements and attack you with their daggers.

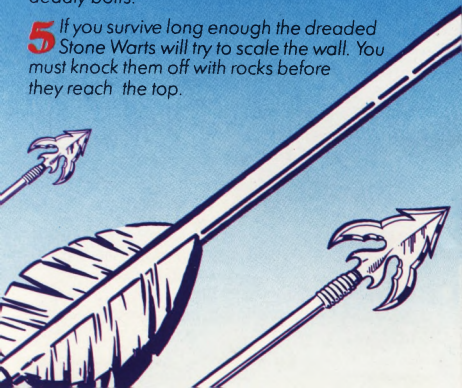


You will have to use your sword to fend them off. When the boiling oil is ready you pour this over your attackers, killing all the Orcs. A pyramid of slain Orcs will form at the bottom of the screen.

3 If you survive the Orcs you may be faced with the Sorcerer's evil spells. You must drop rocks on them and prevent them from reaching the top. If they reach the top either a life will be lost or part of a battlement will be destroyed. The Sorcerer cannot be destroyed by rocks.

4 You could be faced by the gigantic demon trolls who appear from thin air. Drop the rocks quickly before they can unleash their deadly bolts.

5 If you survive long enough the dreaded Stone Warts will try to scale the wall. You must knock them off with rocks before they reach the top.





WANTED

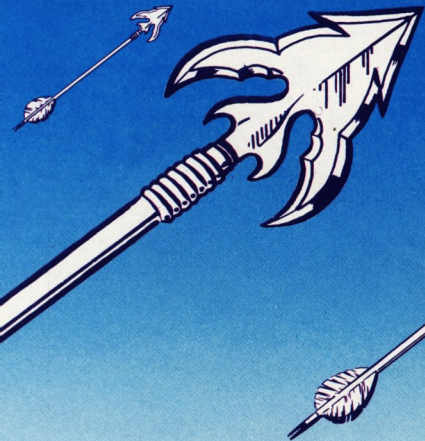
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