



SCENARIO

The balloons are coming! But you're not worried - you're the fearless Pang! You'll need to use every inch of your arcade skills to guide the intrepid adventurer through umpteen countries, shooting balloons as you go. But watch out! Although some creatures are only too willing to help you out, others may give you more than you bargained for!

LOADING

SPECTRUM CASSETTE

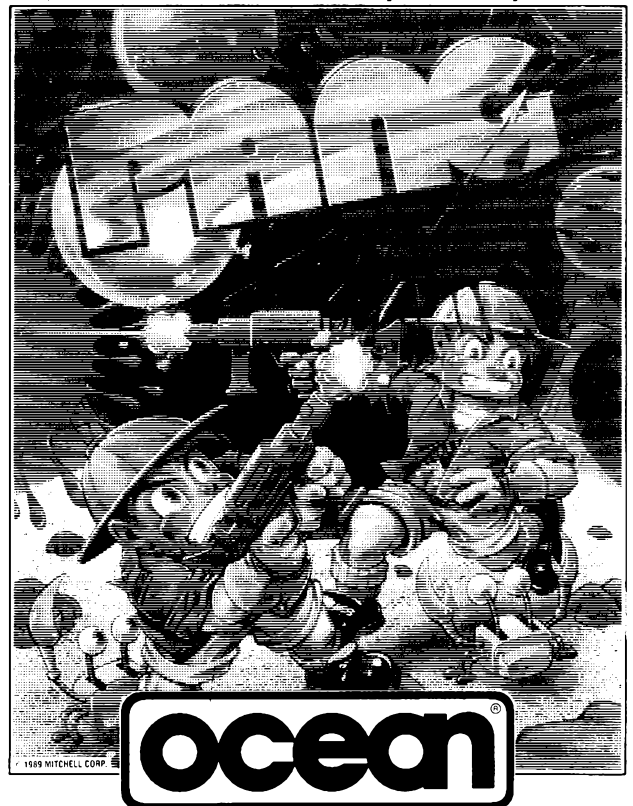
Place the cassette in the recorder ensuring that it is fully rewound. Select LOADER option and press ENTER key. Follow on screen instructions.

SPECTRUM +3 DISK

Set up system and switch on as described in your instruction manual. Insert disk and press ENTER to choose 'LOADER' option. This program will then load automatically.

CONTROLS

This is a one or two player game controlled by



joystick or keyboard. Press fire button to start. Controllers are Sinclair I, Sinclair II, Kempston or Keyboard as follows:

Q	UP
A	DOWN
O	LEFT
P	RIGHT
SPACE	FIRE

Player two may join the game at any time by pressing fire.

To pause the game press H on your keyboard.

GAMEPLAY

Guide the fearless Pang through a grand total of 17 countries, as he hunts and shoots balloons. Balloons appear in four different sizes. When a balloon is shot it will continually divide itself into half until it reaches its smallest size. When you shoot the smallest balloons they, finally, disappear. After you have destroyed all of the balloons you can move to the next level. On your travels you will discover different

objects such as birds, robots and crabs - but watch out, not all of them will help you. For example, some of them may stop you from firing. So be careful out there!

You can also collect the following items:

HARPOON - Destroys the balloons and any blocks in the way. It will disappear as soon as it touches anything.

DOUBLE HARPOON - Allows you to shoot two wires at the same time.

POWER HARPOON - Will stay on-screen for a few seconds. It destroys balloons and blocks.

VULCAN MISSILE - Will destroy the balloons but not the blocks. You may shoot continuously. If you move underneath the balloons you can shoot them all.

DYNAMITE - Makes all the balloons split into their smallest size.

CLOCK - Stops the balloons from moving for a few seconds.

HOURGLASS - Slows the balloons down.

STATUS AND SCORING

At the bottom of the screen you will see: Lives remaining, Score, Object used, High Score, and the name of the City you are visiting.

SCORING

VERY BIG BALLOON 100 POINTS

BIG BALLOON 200 POINTS

SMALL BALLOON 300 POINTS

VERY SMALL BALLOON 400 POINTS

If you continuously shoot the same size balloons you will receive bonus points. Bonus points are also awarded for remaining time at the end of every level.

HINTS AND TIPS

- * Don't hit the very big balloons together.
- * Choose the best object to use for each level.
- * Find the extra lives in the different levels.
- * Don't kill the crab - it will help you.

PANG

Its program code, graphic representation and artwork are the copyright of Ocean Software

Limited and may not be reproduced, stored, hired or broadcast in any form whatsoever without the written permission of Ocean Software Limited. All rights reserved worldwide.

THIS SOFTWARE PRODUCT HAS BEEN CAREFULLY DEVELOPED AND MANUFACTURED TO THE HIGHEST QUALITY STANDARDS. PLEASE READ CAREFULLY THE INSTRUCTIONS FOR LOADING.

If for any reason you have difficulty in running the program you may contact our Ocean Helpline direct by telephoning 0626 332533. However if you believe that the product is defective, please return it direct to: Mr. Yates, Ocean Software Limited, 6 Central Street, Manchester M2 5NS.

Our quality control department will test the product and supply an immediate replacement if we find a fault. If we cannot find a fault the product will be returned to you at no charge. Please note that this does not affect your statutory rights.

CREDITS

© 1989 Mitchell Corp.

Conversion by Arc Developments

Produced by D.C. Ward

© 1990 Ocean Software Ltd.



Childline is the free national helpline for children and young people in trouble or danger. It provides a confidential counselling service for any child with any problem, 24 hours a day, every day of the year. Childline listens, comforts and protects.

