### DARTS -

match rules. Best of 3 games.

<b>Q</b> – UP
<b>A</b> – DOWN
$\mathbf{O} - LEFT$
P – RIGHT
SPACE – THROW

# **BAR BILLIARDS** is played with 8 balls (7 white 1 red). Red ball starts on the table, any score made with

the red ball is doubled. Foul shots include; 1. Any ball returning over baulk-line

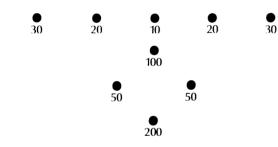
Failing to hit a ball in play
Knocking over white mushroom skittle

The above fouls zero your break!

4. Knocking over black mushroom resets your score to zero.

After 10 minutes, potted balls are not returned, and play continues with the remaining balls.

#### **SCORING**



 $\mathbf{Q} - \mathbf{UP} = \mathbf{A} - \mathbf{DOWN}$  $\mathbf{O} = \mathsf{LEFT} \ \mathbf{P} = \mathsf{RIGHT}$ using above keys position ball. press space to set using  $\mathbf{Q} - \mathbf{A}$  set angle of shot, space to set. use **O** – **P** decrease/increase power of shot. Space to set.

### **DOMINOES** – fire button reveals dominoes

so make sure your opponent looks away. Normal rules with 3 games and £1 for the winner of each game.

**R** – REVEAL DOMINOES S - SL LECT DOMINO Cursor Up/Down, Left/Right - MOVE DOMINO H/V – SET DOMINO VERTICAL OR HORIZONTAL **P** – WHEN SURE, PLACE DOMINO **M** – MENU ON/OFF SCREEN

## **TABLE FOOTBALL** – 3 games with £1 for

the winner of each game. 9 balls per game.

#### DIAVED 1

$1 - \mathbf{UP}$ $\mathbf{Z} - \mathbf{KICK}$	<b>Q</b> – DOWN <b>CapShift</b> – BACK
PLAYER 2	
0-UP	<b>O</b> - DOWN
<b>M</b> -KICK	SymShift – BACK

#### (or iovstick)

**PONTOON** – Place your bets using **SPACE** to increase your stake (minimum £1 maximum £5). After your second card TWIST, STICK or BUY (no sticking below 16). Pontoon beats 5 card trick. 10 consecutive hands for each player, with your final kitty added to your score.

**SPACE** – INCREASE/DECREASE STAKE

**ENTER** – TURN SECOND CARD

 $\mathbf{S} - \text{stick } \mathbf{H} - \text{hit (twist) } \mathbf{Y} - \text{buy } \mathbf{B} - \text{burn}$ 

**POKER** – keyboard numbers 1-5 represent the 5 cards dealt. You may be dealt another hand or a selection of the five cards. Pressing numbers 1 to 5 selects the cards to be replaced. Space bar starts the dealing and each player has 10 games.

Maximum gamble £1 – but high odds give big winnings in this game.

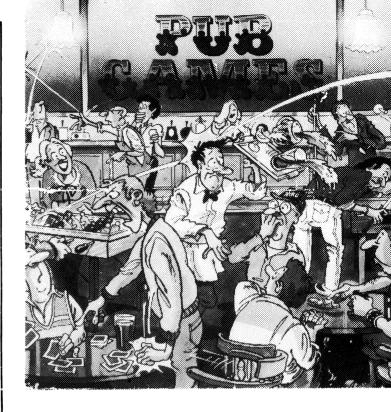
**SPACE** – deal **1-5** – exchange retain card

#### **ODDS**:

<b>2-1</b> Pair	<b>6-1</b> Flush	<b>10-1</b> Run, Full house, 4 of a kind
<b>4-1</b> 2 Pair	<b>8-1</b> Prial	<b>20-1</b> Running flush

**SKITTLES** – 5 games each with £1 for the winner or £1 each for a draw. 10 bowls per game. Try to line up your bowl and the target to obtain a strike. 10 points per skittle down.

Any key to bowl



### HOW TO LOAD

#### Type LOAD "" press ENTER

Follow the menu prompts to load the game of your choice or play the FULL PUB GAMES RUN

**SCORING** – the complete PUB GAMES RUN will give a running total of your scores, see the game descriptions for their individual scoring methods.

#### GAMES ORDER

SIDE 1 - Menu, Darts, Bar Billiards, Dominoes SIDE 2 – Table Football, Pontoon, Poker, Skittles

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