WILD STREETS
BY TITUS

1 - Getting Started
AMSTRAD CPC CASSETTE

Turn on your computer and press CTRL and ENTER. Insert the cassette in the recorder and press PLAY.

AMSTRAD CPC DISK

Turn on the monitor followed by the computer. Insert the disk into the disk drive and type RUN «WILD» and then press ENTER. To skip the loading screen press SPACE.

SPECTRUM CASSETTE

Turn on your computer and type LOAD «» followed by ENTER. Then press PLAY on your cassette recorder.

SPECTRUM +2 CASSETTE +3 DISK

Turn on the monitor, then the computer. Insert the cassette or disk in the drive and press ENTER.

COMMODORE C64/128 CASSETTE

Turn on your computer and insert the cassette in the cassette unit. For Commodore 128 type GO64, then press SHIFT and RUN/STOP at the same time. On Commodore 64 and SX64 just press SHIFT and RUN/STOP at the same time.

COMMODORE 64/128 DISK

Turn on your computer and insert the disk in the drive. For C64 and SX64 type LOAD «*»,8,1 followed by ENTER and for Commodore 128 type GO64 and then LOAD «*»,8,1 followed by ENTER.
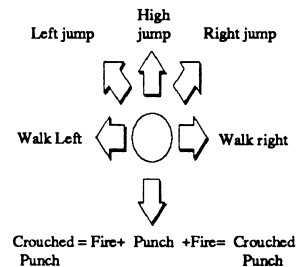
IMPORTANT

You must never remove the Wild Streets disk from the drive whilst you are playing the game.
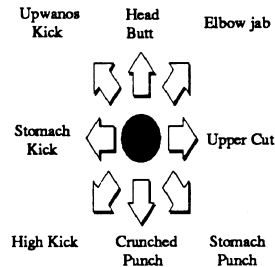
2 - Controls
AMSTRAD CPC

You control James Taylor with keyboard or joystick. The ESC key enables you to abandon the program.
Firing is automatic and is related to the distance that separates you and your opponent when you throw a punch.

Arrow keys or joystick

Arrow key + spacebar or Joystick + Fire

Commodore 64/128 and Spectrum

Firing is automatic and is related to the distance that separates you and your opponent when you throw a punch.

KEYBOARD (with SPACE BAR or CAPSHIFT not depressed)

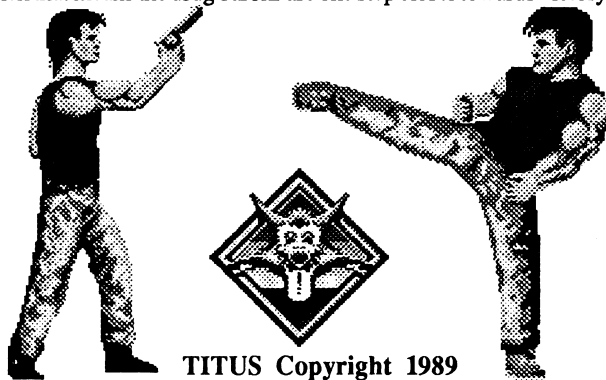|	
Q	JUMP
Q+N	JUMP TO THE RIGHT
N	WALK RIGHT
A	CROUCH DOWN
A+FIRE+N	CROUCH DOWN AND RIGHT HAND PUNCH
A+FIRE+B	CROUCH DOWN AND LEFT HAND PUNCH
B	WALK TO THE LEFT
Q+B	JUMP TO THE LEFT

KEYBOARD (with SPACE BAR or CAPSHIFT depressed)

Q	HEAD BUTT
Q+N	ELBOW JAB
N	UPWARDS PUNCH
N+A	STOMACH PUNCH
A	CROUCH DOWN AND PUNCH
A+B	HIGH KICK
B	STOMACH KICK
B+Q	UPWARDS KICK.

3 - STORY :

New-York, 1998. The once most prestigious of cities, is now nothing but a shanty-town. Half of the city is left in ruins, and it is in that part of town that the marginals and rodents, hunted by the state police, seek refuge. Paradoxically, the other half of the city consists of lavish mansions, where the most important drug barons reside. Unfortunately, they are the ones who run the city and thanks to the enormous profits they make from their drugs and arms dealings, they have succeeded in destabelizing the country's economy. The U.S. government finds itself in the middle of a terrible crisis, now that they have lost complete control over the city. The C.I.A., headed up by John Steven, has been called upon to clean up the city of its villains. the plan is to reorganize the city by placing security check-points at strategic positions. The operation was set into motion on April 4, and quickly proved to be an unprecedented success. The badly organised, smaller streetgangs, were greatly outnumbered and were no match for the extremely well armed law enforcement troops. On the 7 th of May, during a successful raid, the state police's special branch, took possession of an enormous arsenal of weapons and amunition, valued at over 2 million dollars. This raid marked an important stage in the whole operation. Realizing the sticky situation they were in, the heads of organized crime now started making plans for themselves: They needed to re-establish their control over the city and above all, secure their takings. On May 15, they staged the kidnapping of John Steven in order to get the names of his lieutenants in the C.I.A.'s fight against organized crime. This way they are convinced they can stay in control of the situation and become even more powerful.

4 - YOUR MISSION :

Your mission starts at the spot where John Steven was last seen. you are deposited by helicopter accompanied only by your Magnum 357 and "Black Virgin", your magnificent black panther, especially trained for your protection. You'll have to travel through the various parts of the city, in search of the hostage, and you will find that your street fighting skills will prove to be very useful. In each part of the city, you will confront various enemies and their gangleaders. Once you reach your destination, you must rescue John Steven and safely escort him back to the helicopter. Pay attention: Steven's fighting skills are non-existent, and his physical condition is no match to yours! If he dies during the return journey, then that means the drug barons are one step closer towards victory.

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WILD STREETS

. PROJECT .

TOP SECRET

INSTRUCTIONS MANUAL