BRIDGE MASTER

INSTRUCTION BOOKLET





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Introduction

The Bridgemaster course has been prepared with Terence Reese, one of the world's foremost bridge authorities. As an author Terence Reese has numerous bridge books to his credit and is the bridge correspondent of the Observer and the Standard. As a player he has won every honour in the game including the world championship.

Bridgemaster has been devised for the novice at bridge. There are two things you will need to learn bridge well, expert tuition and the chance to practice and play. You are unlikely to find a better tutor than Terence Reese, and with Bridgemaster on your computer you play and learn with experts.

In this package you will find commentary and computer tapes, this booklet and a book 'Begin Bridge with Reese'. You don't need the book to use this package, but you will find it provides useful background reading*. It is an excellent source of information and also contains many instructive bridge quizzes.

Now turn to the instructions for your particular computer. Read these through before you start to play.

^{*}Both Bridgemaster and the book use the popular Acol bidding system. However, there is one small difference between this course and the book. In the course we use the bidding convention of the variable opening no trump, the book uses the strong opening no trump convention. Neither approach is right or wrong, each is widely used and an awareness of both is useful.

Instructions for the Sinclair ZX Spectrum

- 1 Connect together the computer, TV, and tape recorder and switch them all on. Ensure that the earphone socket of the recorder is connected to the ear socket of the computer. Refer to the Sinclair introduction booklet if further details are required.
- 2 Insert computer tape A into the tape recorder and set the volume control to $\frac{1}{2}$ maximum. Ensure the tape is rewound to the beginning.
- 3 Tune in the TV so that you see © 1982 Sinclair Research Ltd at the bottom left hand side.
- 4 Press the J _ key. The TV screen will now show LOAD.
 - 5 Whilst holding down the SYMBOL SHIFT key press the P RINT key twice. The TV screen will now show LOAD"".
 - 6 Press the ENTER key. The screen will go blank.
- 7 Press the Play button on the tape recorder. After a few seconds you will see **Program: A.** After about a further minute the program will have been loaded, and a set of instructions will appear. Follow these instructions to select deal 1. If the program does not load check the connections and try adjusting the tape recorder volume control.
- **8** After deal 1 has been selected a list of options will appear on the screen. This list of options will appear before each deal in the package.

- **9** Replace computer tape A with commentary tape A and remove the ear plug from the tape recorder. You must remove the ear plug in order to hear the commentary tape.
- 10 Listen to the commentary tape and follow the instructions you are given through deal 1.
- 11 You will progress to deal 2 by pressing **D** when the list of options is on the TV screen at the end of deal 1. You will progress to deals 3-11 in a similar manner. To play the remainder of the deals you will load the appropriate computer tape, and listen to the corresponding commentary tape.

Tape B is for deals 12-25

Tape C is for deals 26-40

Tape D is for deals 41-55

- 12 You may find it useful to use your tape counter to note the position of the deals on the commentary tapes. A table has been set out in the appendix for this purpose.
- 13 Shortly after you commence this course you will start to play bridge. If you play incorrectly, for example you try to play a wrong card, the computer will refuse to accept your play and emit a short beep. Simply try again until you are successful.
- 14 At various times during the play of a deal the computer has to wait until you are ready to go on. You tell the computer you are ready by pressing any key except CAPS .

The CAPS key has been reserved for the particular purpose of returning you to the list of options at the start of each deal. You may use this feature at any time during the play of a deal.

Instructions for the Commodore 64

- 1 Connect together the computer, TV and Commodore C2N cassette unit and switch them all on*. Tune in the TV so that you see a blue screen with a light blue border and the usual Commodore opening message. Refer to the Commodore 64 user manual if further details are required.
- 2 Insert computer tape A into the C2N cassette unit. Ensure the tape is rewound to the beginning.
- 3 Type in LOAD and press the RETURN key. The computer will respond with PRESS PLAY ON TAPE.
- 4 Press the play key on the cassette unit and the screen will go blank. Then the screen will display FOUND BRIDGEMASTER A.
- 5 Press the key and the screen will go blank for 4 minutes whilst the program loads, and then will return to the normal state and the READY prompt will reappear.
- 6 To start the program type **RUN** and press the RETURN key. A set of instructions will appear underneath the Bridgemaster logo. Follow these instructions to select deal 1.

^{*}Note that the commentary tapes cannot be played on the C2N cassette unit and require an ordinary tape recorder or hi-fi system.

- After deal 1 has been selected a list of options will appear on the screen. This list of options will appear before each deal in the package.
- Rewind computer tape A and remove from the C2N cassette unit.
- Insert commentary tape A into the tape recorder not the C2N cassette unit. Listen to the commentary tape and follow the instructions you are given through deal 1.
- You will progress to deal 2 by pressing D when the list of options is on the TV screen at the end of deal 1. You will progress to deals 3-25 in a similar manner. To play deals 26-55 you will load the computer with computer tape B. The commentary for the deals is on the commentary tapes as follows: Commentary tape A is for deals 1-11

Commentary tape B is for deals 12-25

Commentary tape C is for deals 26-40

Commentary tape D is for deals 41-55

- You may find it useful to use your tape counter to note the position of the deals on the commentary tapes. A table has been set out in the appendix for this purpose.
- 12 Shortly after you commence this course you will start to play bridge. If you play incorrectly, for example you try to play a wrong card, the computer will refuse to accept your play and you will hear a short beep. Simply try again until you are successful. If you wish to adjust the loudness of the beep, use the volume control on your TV.
- At various times during the play of a deal the 13 computer has to wait until you are ready to go on. You tell the computer you are ready by pressing any key except SHIFT

The SHIFT key has been reserved for the particular purpose of returning you to the list of options at the start of each deal. You may use this feature at any time during the play of a deal. 7

Instructions for the BBC B and Electron

- 1 Connect together the computer, TV and tape recorder and switch them all on. Tune in the TV so that you see the usual opening computer message. Refer to the user guide if further details are required.
- 2 Insert computer tape A into the tape recorder and set the volume control to $\frac{1}{2}$ maximum. Ensure the tape is rewound to the beginning.
- 3 Press the MEAK key and type in the following exactly as shown CHAIN ""

The inverted commas are produced by holding down the shift key and pressing the $\begin{bmatrix} \mathbf{z} \\ \mathbf{z} \end{bmatrix}$ key twice.

- 4 Press the RETURN key and the computer will respond with SEARCHING
- 5 Press the play button on the tape recorder and the program will load into the computer in approximately $2\frac{1}{2}$ minutes. During this time the screen will show a number of messages which you can ignore.
- **6** When the program has loaded a set of instructions will appear. Follow these instructions to select deal 1. If the program does not load check the connections and try adjusting the tape recorder volume control.
- 7 After deal 1 has been selected a list of options will appear on the screen. This list of options will appear before each deal in the package.

- 8 Replace computer tape A with commentary tape A and remove the ear plug from the tape recorder. You must remove the ear plug in order to hear the commentary tape.
- **9** Listen to the commentary tape and follow the instructions you are given through deal 1.
- 10 You will progress to deal 2 by pressing D when the list of options is on the TV screen at the end of deal 1. You will progress to deals 3-11 in a similar manner. To play the remainder of the deals you will load the appropriate computer tape, and listen to the corresponding commentary tape.

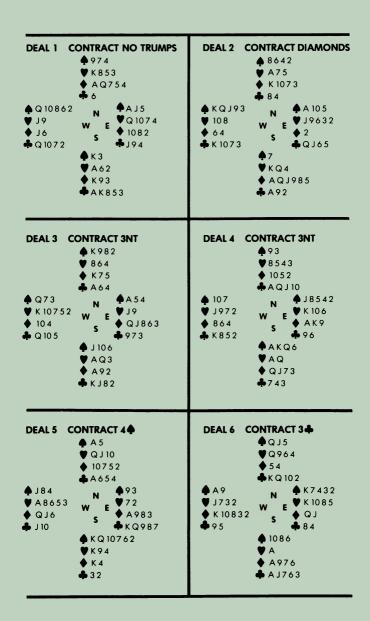
Tape B is for deals 12-25.

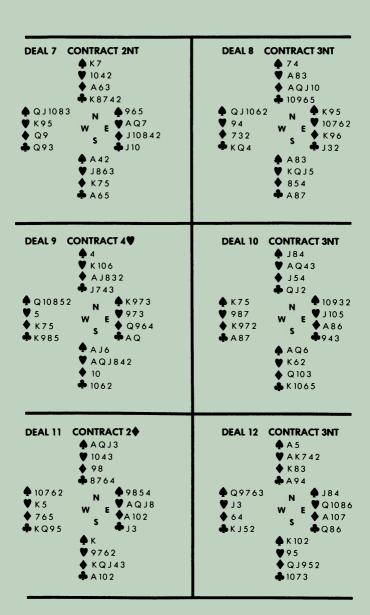
Tape C is for deals 26-40

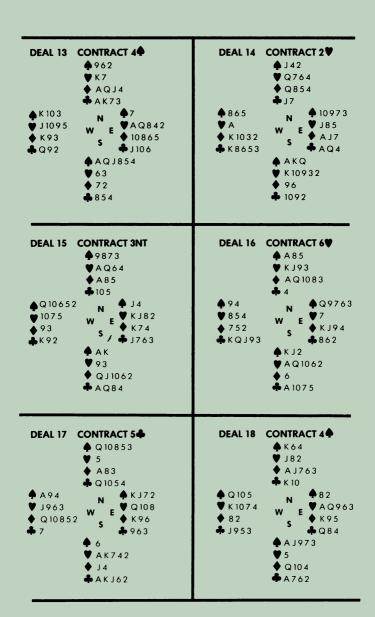
Tape D is for deals 41-55

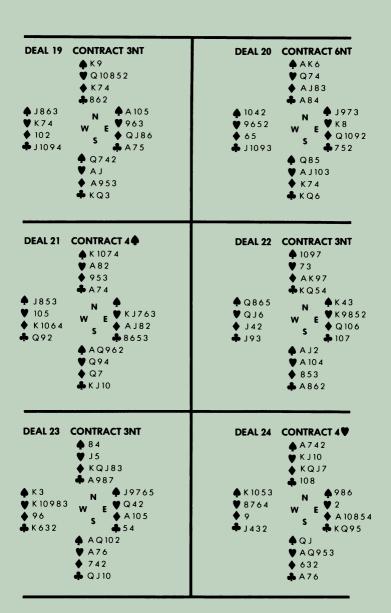
- 11 You may find it useful to use your tape counter to note the position of the deals on the commentary tapes. A table has been set out in the appendix for this purpose.
- 12 Shortly after you commence this course you will start to play bridge. If you play incorrectly, for example you try to play a wrong card, the computer will refuse to accept your play and emit a short beep. Simply try again until you are successful.
- At various times during the play of a deal the computer has to wait until you are ready to go on. You tell the computer you are ready by pressing any key except SHET OF BEEAT OF ESCAPE

The SHIFT key has been reserved for the particular purpose of returning you to the list of options at the start of each deal. You may use this feature at any time during the play of a deal. The INDEAN and ESCAPE keys act similarly.

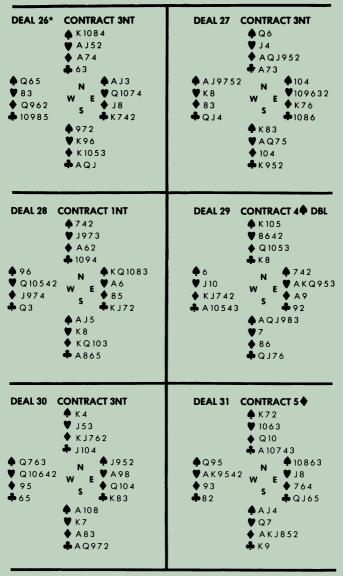


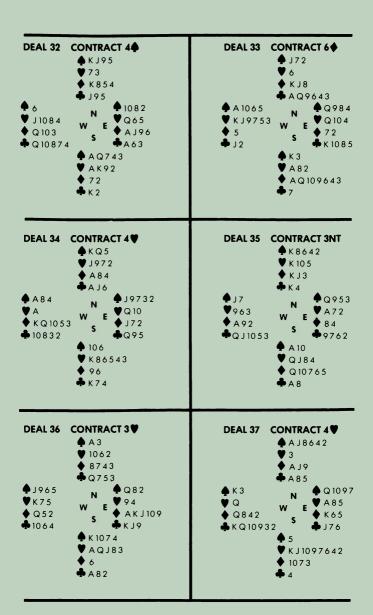


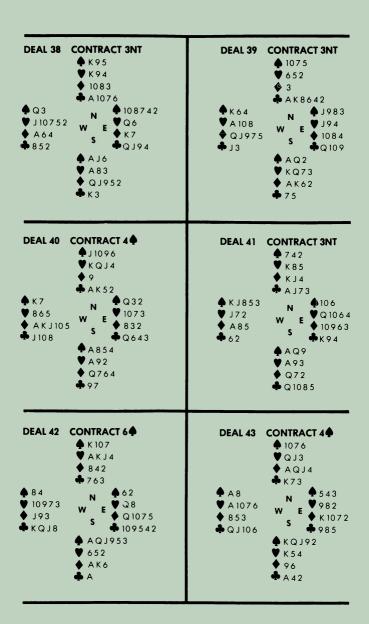


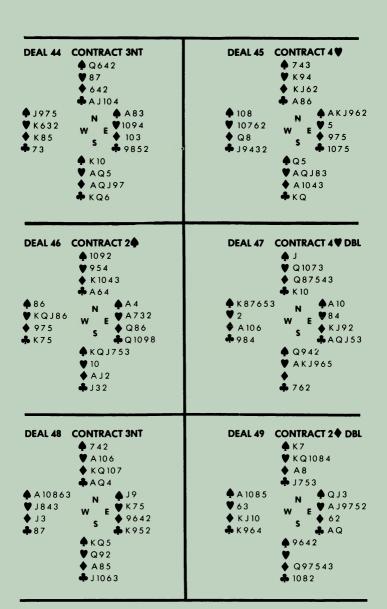


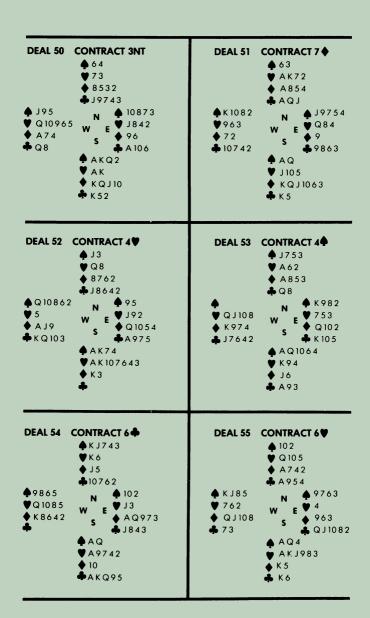
*deal 25 is a demonstration of scoring and so has no cards











Appendix: Note the tape counter reading at the start of each deal in this table

COMMENTARY TAPE A	COUNTER READING	COMMENTARY TAPE C	COUNTER READING
Deal 1	0	Deal 26	0
2		27	
3		28	
4		29	
5		30	
6		31	
7		32	
8		33	
9		34	
10		35	
. 11		36	
		37	
		38	
		39	
		40	
COMMENTARY TAPE B	COUNTER READING	COMMENTARY TAPE D	COUNTER READING
TAPE B	READING	TAPE D	READING
TAPE B Deal 12	READING	TAPE D Deal 41	READING
Deal 12	READING	Deal 41 42	READING
TAPE B Deal 12 13 14 15 16	READING	Deal 41 42 43	READING
TAPE B Deal 12 13 14 15 16 17	READING	Deal 41 42 43 44	READING
TAPE B Deal 12 13 14 15 16	READING	Deal 41 42 43 44 45	READING
TAPE B Deal 12 13 14 15 16 17	READING	Deal 41 42 43 44 45 46	READING
TAPE B Deal 12 13 14 15 16 17 18	READING	TAPE D Deal 41 42 43 44 45 46 47 48 49	READING
TAPE B Deal 12 13 14 15 16 17 18 19 20 21	READING	TAPE D Deal 41 42 43 44 45 46 47 48 49 50	READING
TAPE B Deal 12 13 14 15 16 17 18 19 20	READING	TAPE D Deal 41 42 43 44 45 46 47 48 49 50 51	READING
TAPE B Deal 12 13 14 15 16 17 18 19 20 21 22 23	READING	TAPE D Deal 41 42 43 44 45 46 47 48 49 50 51	READING
TAPE B Deal 12 13 14 15 16 17 18 19 20 21 22 23 24	READING	TAPE D Deal 41 42 43 44 45 46 47 48 49 50 51 52 53	READING
TAPE B Deal 12 13 14 15 16 17 18 19 20 21 22 23	READING	TAPE D Deal 41 42 43 44 45 46 47 48 49 50 51	READING

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