N

Making a working copy

You are permitted to make a working copy of the software. (Please see Conditions of Licence on page 12 of your Parent/Teacher Guide.)

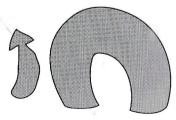
Parent/Teacher Section

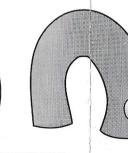
To access this section, press < CAPS SHIFT-T> at the Control Screen. You can then view and alter various parameters by pressing the appropriate number or letter and following on-screen instructions. Press < CAPS SHIFT-H> for help at any stage.

Return to the **Control Screen** by using **<CAPS SHIFT-Q>**.

Published by: Scetlander Limited

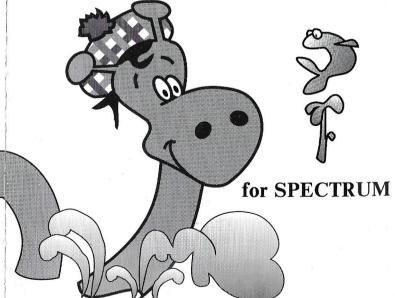
74 Victoria Crescent Road, Glasgow G12 9JN, UK
Tel: 041-357 1659 Fax: 041-357 5034
Subsidiary of Scotlander plc
Printed by Greenlaw Graphics, Paisley







QUICK-START GUIDE



© Scetlander Limited 1991

ISBN 1 85572 166 X

MIX and MATCH

Welcome to MIX and MATCH. We know you are anxious to get started, but please spare just a few minutes to study these notes. It could save time and frustration later!

Your Parent/Teacher Guide contains some information which does not apply to the program for your computer. The exceptions are listed below along with other important information.

Before you start - README

Spectrum versions contain no README files. Ignore this section in your Guide.

About the program

Your program does NOT contain the following:

- * progress recorder
- * switch facility
- * clock and calendar
- * results monitoring facility
- * selectable number of boxes.

All references to these in the Parent/Teacher Guide should be ignored.

A graphics editor is not available for Spectrum versions.

Each section of your program contains five games, not six.

For <Ctrl-T> substitute <CAPS SHIFT-T> For $\langle F1 \rangle$ substitute < CAPS SHIFT-H>

For <Esc> substitute <CAPS SHIFT-Q>

Loading instructions

cassette version

- 1 Place the MIX and MATCH cassette in your cassette player and rewind to start of tape.
- 2 To load, press <LOAD>, type "mm" then press <ENTER>.

NB: Each side of the cassette contains the program.

3 Press <PLAY> on the cassette player. The program will begin to load. You will see the SCETLANDER title screen whilst this is happening. When loading is complete (approximately 5 minutes), you should stop the tape. Go now to Getting started on page 10 of your Parent/Teacher Guide.

+3 disc version

- 1 Insert the MIX and MATCH use in your disc drive.
- 2 Reset your computer by pressing the <RESET> button on its left hand side. A menu will appear with the 'Loader' option highlighted.
- 3 Press <ENTER>. The program will begin to load. You will see the SCETLANDER title screen whilst this is happening. When loading is complete (approximately 30 seconds), go to Getting started on page 10 of your Parent/Teacher Guide.

n this card to become a Registered User. This wil	SOFTWARE REGISTRATION
---	-----------------------

You will have the 1

interest to you and will re-have the right to upgrade

and will receive

special money

your program for a modest charge

Program title:

sh Foreign Computing

echnology