

fun School



Under
5s



5 to 7s



Over
7s

Learning is now even more fun!

Give your child an unfair advantage!

COUNTING

Help teddy reach the jar of honey by counting up to nine different objects. Three difficulty levels in all.



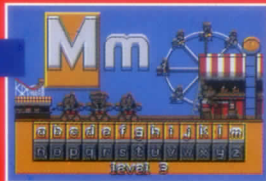
ACTIONS

Make teddy jump, hop, sleep, juggle, skip, dance, eat and more. Twelve different verbs and four levels.



LETTERS

Join in all the fun at the fair by pairing large letters. Match upper case with lower case on levels 3 and 4.



PAINTING

Colouring fun down on the farm with all the pigs and cows. Children love the many choices on offer.



MATCHING

Pair up the colourful shapes to fill teddy's piggy bank with money. Three levels in all.



GALLERY

Learning to read is easy in the gallery. Children learn to link word shapes to the right pictures.

Fun School 3 for Under 5s



5 to 7s



Over 7s



TOYSHOP

Spent your pocket money wisely in the well-stocked shop. Level 5 is challenging enough for an adult!



COLLECT

Guide the frog from log to log to create and solve the sums. Six challenging levels in all.



TIME

Tell the time and watch the cuckoo clock come alive! Level 3 tests quarter hours.



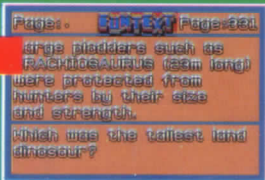
ELECTRICITY

Diagnose circuit faults and correct them to light the bulb or set the bell ringing.



FUNTEXT

Explore the Ceefax-style database then take the challenge. Five information-packed files.



JOURNEY

Travel round the village and learn about directions. Some maps cover several screens.



Fun School 3 for 5-7s

Conforms to
National
Curriculum

Fun School 3 consists of six stunning educational programs for three age groups: Under 5s, 5 to 7s and Over 7s, that will help develop many skills including number and word skills at your child's own pace.

Beautifully-created pictures, stunning animation and exciting sounds will keep your child coming back time and again – and the programs will sow the seeds of computer literacy, an important requirement in the National Curriculum. Fun School 3 has been developed by the winning team which put together Fun School 2, the biggest-selling educational package ever with more than 170,000 UK sales.

TREASURE SEARCH

Follow the compass directions to find the buried jewels. Introduces the idea of relative distances.



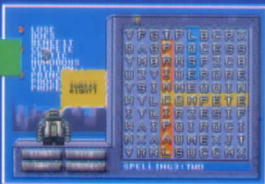
PLANETARY MATHS

Solve the sums before they hit the spinning forcefield. Very challenging on level 5 will even stretch adults.



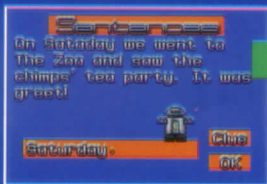
WORD SEARCH

Pick out the words hidden in the grid. The top level includes diagonal words printed backwards.



SENTENCES

Correct spelling, punctuation and grammar mistakes. 100 sentences each with up to five errors.



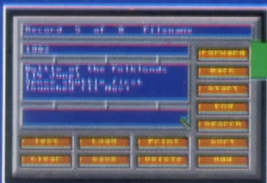
ROBOT DRAW

Create beautiful patterns and learn how to program in a powerful Logo-like language.



DATA BASE

Store information, sort it, search it, then test yourself. Eight files ranging from Dates to Europe.



Fun School 3 for Over 7s

What the press say...

"All the modules are easy to use, fun, educational and graphically superb. What more could you ask for? So yet again Database Educational Software has produced a stunning educational package which leaves the others standing."

– *Atari ST User*

"It may sound like the name of a third-rate pop band, but it's got the best pedigree in the business... You'll have to drag your kids away!"

– *ST Format*

"Fun School 2 smashed all the records for educational software. Now the best is better with the release of Fun School 3."

– *Software Choice*

"Overall I would recommend these packages to parents... they are well designed, well written and wonderfully presented. Well worth checking out."

– *Your Amiga*

Format	Price
Atari ST	£24.99
Amiga	£24.99
PC 5.25"	£24.99
PC 3.5"	£24.99
Amstrad PCW	£24.99
Spectrum	£12.99 (tape) £16.99 (disc)
Commodore 64	£12.99 (tape) £16.99 (disc)
Amstrad CPC	£12.99 (tape) £16.99 (disc)
BBC Micro	£12.99 (tape) £16.99 (disc)

What Fun School 3 owners say...

"The whole package is absolutely brilliant and will keep my daughter occupied for hours."

Sally Vosper, Burgess Hill

"Very impressive!... Excellent graphics, nice mixture of programs."

James Crowby, Wokingham

"Excellent stuff – more educational material for the Amiga of this standard would be ideal. Lots of satisfaction for my son Oliver."

Barbara Williams, Taunton

"Highly pleased with the complete program... I'd highly recommend it for other children."

Francis Tyrer-Lavelle, Didcot

"Well worth the money. It helps our children to learn while they play – WELL DONE."

Sarah Farrell, Manchester

"Very compatible with school lessons."

Gillian Seymour, Welwyn Garden City

"First class. Easy to grasp instructions for the 5 to 7s. Excellent self-learning program for children."

Jill O'Hare, West Midlands

"Pity we haven't two of everything to stop them fighting over Fun School!"

Andrew Griffiths, Birmingham

"Our first experience of software – the children love it, even adults have fun. Very glad we bought it."

Heather Black, Banchoy

DATABASE
EDUCATIONAL
SOFTWARE

Europa House, Adlington Park,
Macclesfield SK10 4NP. Tel: 0625 859333

fun school 2

It's the biggest-selling educational package ever!

Fun School 2 has now sold more than 170,000 copies in the UK and is available for three age groups: Under 6s, 6 to 8 years and Over 8s – and each package contains eight exciting programs which are completely different from those in **Fun School 3**.

Under 6s

- **Shape Snap:** Colourful shape recognition
- **Find the Mole:** Experiment with number sizes
- **Teddy Count:** Ideal introduction to numbers
- **Write a letter:** Creative fun at the keyboard
- **Colour Train:** Play at spotting colours
- **Pick a Letter:** Easy steps to word building
- **Spell a Word:** Enjoy naming the pictures
- **Teddy Bears' Picnic:** Move around a maze

6 to 8 years

- **Number Train:** Calculations made enjoyable
- **Shopping:** Which shops for which products
- **Maths Maze:** Fun improving arithmetical skills
- **Treasure Hunt:** An introduction to coordinates
- **Bounce:** Get to grips with angles
- **Packing:** Discover interlocking shapes
- **Caterpillar:** Word-building challenge
- **Number Jump:** Have fun practising tables

Over 8s

- **Build a Bridge:** Shape-fitting challenge
- **Passage of Guardians:** Enjoy anagrams
- **Unicorn:** A test of logical thought
- **Logic Doors:** Mapping made easy
- **Souvenirs:** An introduction to travel
- **Code Boxes:** Discover binary arithmetic
- **Mystery Machine:** Code-breaking fun
- **Escape:** A final check on progress

Under 6s

6 to 8s

Over 8s

Your dealer for
Fun School 2 and 3 is:

Fun School 2 is available for: Atari ST, Amiga, PC and Archimedes for £19.95 – and for Spectrum, Commodore 64, Amstrad CPC and BBC Micro for £9.95 (tape) and £12.95 (disc).

On sale at your local dealer. If you experience difficulty please call 051-357 1275.