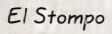


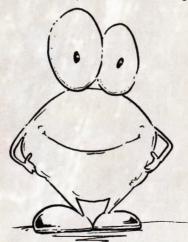
INSTRUCTIONS



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By Dave Hughes ©2014 by Stonechat Productions

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Loading your cassette: El Stompo loads in approximately 4 minutes 30 seconds.

48k ZX Spectrum

Type LOAD "" press ENTER and start the tape.

Note: LOAD is obtained by pressing the J key after turning on your computer, or while the K cursor is flashing.

The "" are obtained by holding symbol shift and pressing the P key twice. There is no space between the "" marks.

128k ZX Spectrum

Please select 48k mode and follow above procedure. There are no additional elements for 128k users.

Loading should be practically error free on upper-middle volumes. though if the tape fails at any time during the LOADING process. then please rewind the tape. adjust the volume control and try again. If failure persists then please try the other side of the tape.

All Monument cassettes are tested before shipping, but if for any reason the game fails to load after all efforts, then please contact Monument Microgames at: Microgames2000@yahoo.co.uk

Please use the subject header: "Tape clinic"

The all-important story:

The television, a remarkable piece of kit, bringing education and enlightenment to the masses. Whether a family of four from Croydon, or a hive of interdimensional spring-folk from Klaxxon 5, the idiot box is just as relevant to them now as it was in 1953, when every young blob gathered to watch Princess Splaygrove ride naked upon her thunder-rocket in colour for the first time.

And of course it's not all HDMI and LED blackstretching on the outer rim. There are many planets still reliant on bulky CRT, with Earth transmissions from 1984 only just reaching them. They're not exactly reliable sets, but they work... after a hefty whack.



The all-important story:

And that's your job. You're a Stomper, and wherever there's a dodgy set, you'll be there to jump up and down on it until the picture comes back.

Work has been sporadic for a few months now and it was looking as though you'd need to hire yourself out as a space-hopper to get in some extra pennies, when suddenly... the solar flares hit. Every TV set, and I mean EVERY set on each of the 35 planets went down. And you are the only Stomper still in the phone book.



Keys

 $Q = Up \ A = Down$ $O = Left \ P = Right$

H= Pause R=Restart Space = Stomp

Note: On version 1 of the game T = Quit. On versions 2-4 of the game, T = Level Skip

All keys are redefinable.



Notes:

Yes, there are two tapes in your box. Each one has an "A" side and a "B" side, with 2 copies of El Stompo on each. Why is this?

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Well it's all to do with alternative graphics. Play all 4 versions and see for yourself!

We hope you enjoy El Stompo!

Long live Real-media gaming!

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