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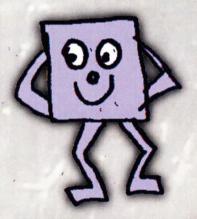
INSTRUCTIONS

### **Game About Squares**

在设在上海沿海北方高小。 人名英格兰

Original program by Andrey Shevchuk
ZX Spectrum version by Ub
Music and graphics by Martin Borik

Published by Monument Microgames 2014



MonumentMicrogames.com

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Loading your cassette:

。 中央公司 新祖 [19] 大学/A 2000年 (19)

"Game about Squares" loads in approximately 1 minute 40 seconds.

#### 48k ZX Spectrum

Type LOAD "" press ENTER and start the tape.

Note: LOAD is obtained by pressing the J key after turning on your computer, or while the K cursor is flashing.

The " " are obtained by holding symbol shift and pressing the P key twice. There is no space between the "" marks.

#### 128k ZX Spectrum

Select the TAPELOADER option from the main menu. Game About Squares features a 128k soundtrack.

Loading should be practically error free on upper-middle volumes, though if the tape fails at any time during the LOADING process, then please rewind the tape, adjust the volume control and try again. If failure persists then please try the other side of the tape.

All Monument cassettes are tested before shipping, but if for any reason the game fails to load after all efforts, then please contact Monument Microgames at: Microgames2000@yahoo.co.uk

## In, GAME ABOUT SQUARES:

"There will be no monsters to kill, no princess to save, no dungeons to crawl, no levels to up, no quests to complete, no horses to tame."

So, you think that'll make it easy?
No way, squares can be just as devious.
Squares are cunning things.
They'll try anything to thwart you.

You have been challenged.



**建设设置的设计** 

#### Controls

1 = Moves any blue square in the direction of the arrow.

2 = Moves any red square in the direction of the arrow.

3 = Moves any magenta square in the direction of the arrow.

4 = Moves any green square in the direction of the arrow.

U = Undo previous move (may be used more than once.)

R = Resets the entire level to the beginning.

L = Level select (play though any level previously won.)

C = Enter code for previously completed level.

M = Toggle Music on/off (128k only)

1 = Information / Credits.

