

(C)1981 MACRONICS, 26 Spiers Close, Knowle, B93 9ES.

ZX81 NIGHTMARE PARK

Running instructions

LOAD "NP" and RUN the program in the usual manner.

As the name implies, the game is full of frustration and accordingly no detailed instructions for running the program are given, other than to mention that on occasions the keyboard is disenabled so don't think the game is in error - it's all part of the frustrating nightmare! GOOD LUCK.....

MACRONICS

26 Spiers Close, Knowle, Solihull, West Midlands, B93 9ES.
Operating Instructions for ZX81 MUSIC PLUS (2K-16K Memory)

When the program is RUN, it prompts for string input -
enter 3 characters for each note of the tune(NO DELIMITERS).
1st character - Note Code, range H to S (see diagram below).
2nd character - Octave, range 0 to 5.
3rd character - Duration, range 1 to 9.

Use codes of the form XXn to program a pause. Set your recorder to RECORD, Key NEWLINE and your selected notes will be written to cassette - the program will continuously repeat until BREAK is pressed. Rewind your cassette & play back. Try these tunes:-

- 1) Q34H42M46M44H42R36Q34Q32Q32R32H43J46H44XX8
- 2) L22L22O28L22L22O28L22O22H36S26Q22Q24O26XX8
- 3) L03001001001M02L01006002Q01M01001H14Q02008XX8

