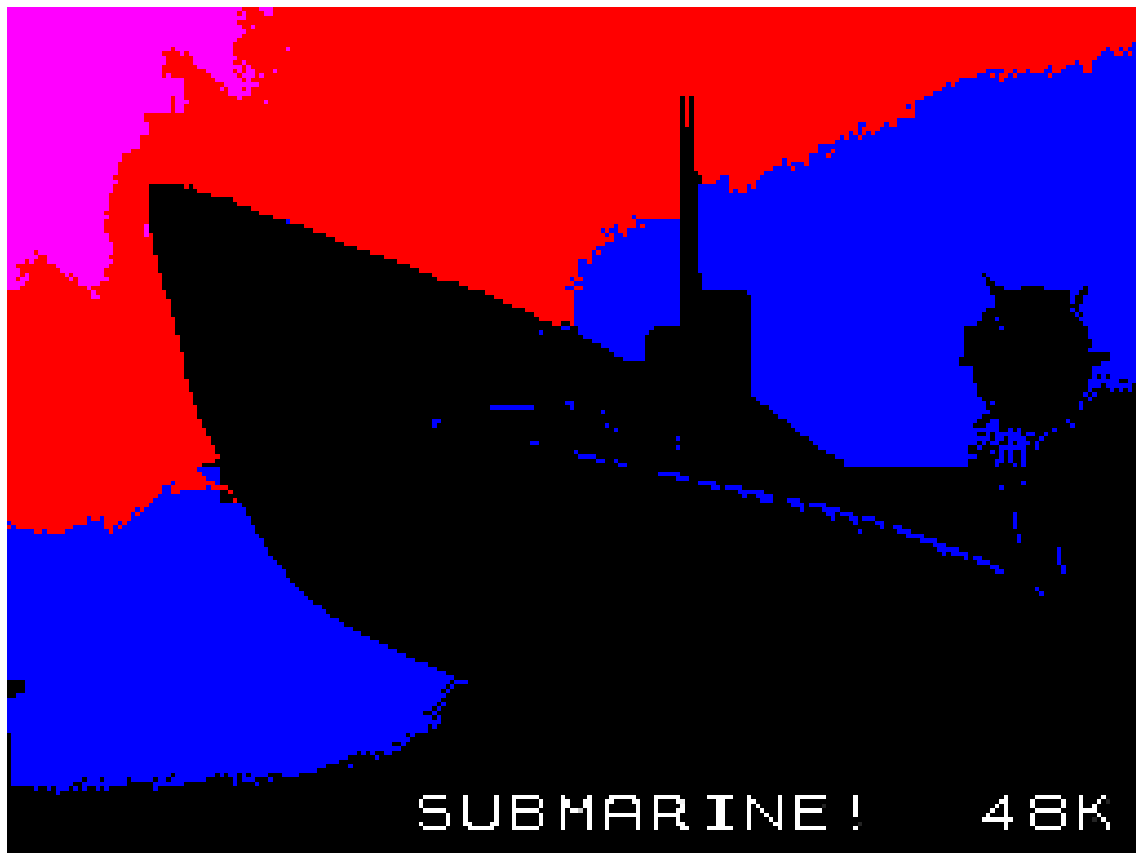


Submarine!

In a last ditch attempt to win World War II, the Nazis prepare to launch v2 rockets against the Allied forces. In a suicide mission you must infiltrate the submarine base where the rockets are created to destroy them and put an end to the last Nazi hope....



Instructions

The game consists of 16 areas in which you will face the Nazi forces and the dangers of the sea.

On your way you will need to collect a series of items that will help you fulfill your mission.

Controls

Default keyboard:

Left: O

Right :P

Up: Q

Down: A

Torpedo: Space

Sonar: S

Diver: B

We can redefine the keyboard or select Joystick Sinclair.



Items



Mina, no introduction needed, this tile will appear hidden on the map in game and will only appear if we use sonar. We have an acoustic sonar which will alert us with a beep of the proximity of mines.



Fuel, our submarine consumes a lot, It gives us +10 units of fuel, this item will give us 3 torpedoes ready to be used.



Torpedoes, destroy everything!

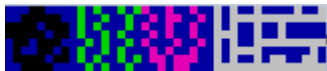


Sonars, a great help against hidden mines, this item will give us 3 additional uses.



Fire extinguishers, with them you can put out the fire caused by the bombs in our submarine.

The following blocks are stage tiles, in order:



Rocks, algae, coral, vertical wall and horizontal wall. All are useful that block the passage, except algae, which the diver can pass through.

Advice

The submarine can go through the fire caused by the bombs. The diver no.

The diver can cross through the algae, the submarine can't, you don't want to break the propellers!

Good Luck Captain!