

STURY

The young Haoken begins his ninja training to one day become the future king of Sindara.

The game takes place over 3 distinct acts from Haoken's training to the final battle against Ony Anthrax.

THE GAME

We have three ninja skills to carry out our mission:

DASH: To move quickly to distant places.

DOUBLE JUMP: We will jump in the air to reach unreachable places.

SLASH: With our katana we will take good account of the enemies.

Our help in this adventure will be the onigiri that will return us to full health.

You have 1 life that will be represented as a katana that will be bleeding depending on the hits we receive.

ENEMITES

Animas:

Souls in sorrow that fly over Sindara, we will be able to eliminate them with our sword.

Skeletons:

Ancient ninja warriors that have two particularities, we will never be able to finish with them because although we hit them they will recompose and in addition they can give rise to multiply at certain times.

Mary's Guard

These ninjas are the personal guard of Ony Anthrax and as such his most dangerous henchmen, they will not hesitate to throw shurikens at us as soon as we are in range, we can hit them back, as we advance they will become more dangerous and in a last effort before dying they can throw a shuriken at us in desperation.



In the hud of the game we will have two important indicators:

- **Exatana:** It represents our health, it will bleed when we are hit, when it bleeds completely we will die.
- Dash: Indicator that represents the possibility of using the dash, when it is active we will be able to use the skill.

CONTROLS

- QAOP + Space [Redefinible]
- **Kempston**
- Joystick sinclair

LUAD

Only compatible with 128k models. Press LOAD", then press ENTER and PLAY on the cassette.

CREDITUS

ORIGINAL IDEA, GRAPHICS AND CODE
Oscar Llamas (Hicks)

MUSIC: Antonio Perez (Greenweb)

GRAPHIC SUPPORT AND DESIGN
Francisco Urbaneja (Packobilly)

CODE SUPPORT AND TESTING Angel Colaso (Roolandoo)

LOADING SCREEN & HUD: Javier Sanchez (Xavisan).

WAVS & PHYSICAL TESTING Juan ntonio Rubio.

COVER & PHYSICAL EDITION Felipe Monge (Vakapp).

TESTED BY

Juan Pablo Mena (Indelain) Miguel Angel Castillo (Mabus)

SPECIAL THANKS

Franciskirk, Vidaextra and Xeif

Lovingly dedicated to my sons Oscar and Enzo.

Prometo no hecer mas juegos de ninjas. Muchas gracias por jugarlo, espero que la disfruteis.

aget

<<I promise not to make any more ninja games. Thank you very much for playing it, I hope you enjoy it.>>

HAOKEN

Por: HICKS POR-050



