

Squid Race

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Squid Race is my entry to the [2019 game competition](#) hosted by the [Basic on the ZX Spectrum group](#). It is inspired by the well known [Track&Field](#) sports arcade videogame, released by Konami in 1983.

Squid Race is a competitive swimming game in which two squids (the white one, controlled by you and the yellow one, controlled by the computer) are racing. You control your squid by alternately tapping the `z` and `x` keys; how fast you swim depends on whether you press these keys at the correct time... But which is the correct time? You'll have to figure out!

Getting started

The game is distributed as `.tap` tape image; once it has successfully loaded to your computer or emulator, it will show the title screen depicted above. By pressing any key, you will enter the main menu screen, which will provide some brief instructions and allow you to choose the difficulty and start the game:



There are 3 levels of difficulty; you can select the desired one by pressing **1** (easy), **2** (normal) or **3** (hard) key.

By pressing any other key, you will start a new race.



The inflexible hermit crab referee will keep track of the squids scores.



Enjoy!

Marco